

Doll, table design Ionna Vautrin 2012

FOSCARINI



Doll is a small table lamp inspired by the shape of the traditional Japanese 'Kokeshi Doll'. A round head and body, just like the Kokeshi doll's silhouette, Doll has two simple and distinct volumes that create a new personality on the contemporary home scene. The head and body of Doll use two different materials for sensation and tradition: blown glass and plastic. The first emanates a warm, magical, diffused light, the plastic body uses the language of color.

A black plastic ring draws a graphic sign that connects the two elements and, at the same time, acts as a support for the light source within. Doll was not designed to stay still in one place, but to travel through different rooms in the home: on the bedside table, an occasional table or a desk, for reading, studying or to add a luminous, decorative element to every space. The range of colours available allows this little lamp to blend with various domestic landscapes and lifestyles.

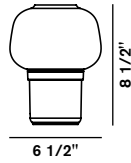
Naturally elegant in green, warm and refined in grey, soft and reassuring in ivory, brilliant and exuberant in red, four shades allow everyone to choose their ideal Doll. Its personality and friendliness are emphasized with customized packaging, which makes it a great little gift idea for yourself or for others.

Doll, table technical info

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Description:

Table lamp with diffused light. Hand-blown cased opaline glass diffuser with glossy finish. Base comprising a double cup: one made of black polycarbonate and the other in batch-dyed ABS, achieved through injection moulding. ON/OFF switch on the transparent cable.



Weight

net lbs 1,54
gross lbs 3,09

Packing

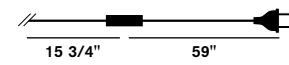
vol. cub. ft. 0,565
n.boxes: 1

Bulbs

– compact fluorescent
1x12W E12 candelabra



Cable length

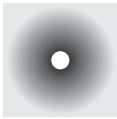


Materials: blowing glass, polycarbonate and ABS

Colours: ivory, green, grey, red

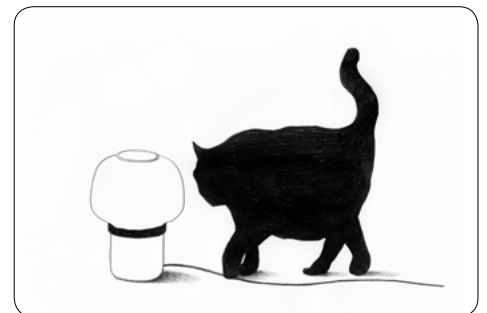
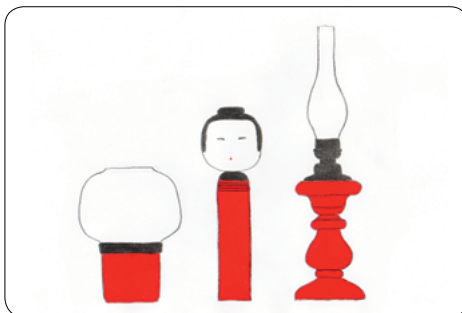


Brightness
diffused light



[2D/3D drawings](#)
[photometric info](#)
[assembly instructions](#)

download area



Doll, table designer

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Ionna Vautrin

Born in France, Ionna Vautrin is graduated from L'école de design Nantes Atlantique in 2002. She worked successively for Camper in Spain, and by the Studios of George J. Sowden in Italy and of Ronan & Erwan Bouroullec in France. At the same time she develops its own works with differents design companies: first time with Industreal in Milan, then with the Tools Galerie in Paris and since 2010 with Foscarini.



Watch the Doll video:



Go to concept site for Doll:
www.foscarini.com/doll